

micro:magic

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Duration: 3 Magical Projects (2-3 hours)

LEVEL	SUBJECTS	PROVINCES / TERRITORIES	TOOL
Age 7+	Art, Language Arts & Technology	Across Canada	micro:bit

Overview

In the first project, students will explore the magic of micro:bit by creating their own magic wand that will control a program through Scratch. In the second project, students will learn about conditionals and “If...Then...Else” statements as they program their own Magic 8 Ball game. In the third project, using the micro:bit MakeCode Editor, students will code their micro:bit to act as a sorting hat.

Prep Work

- The instructor should have some knowledge of micro:bit
- micro:bit (one per student)
- Computers or a device capable of pairing to micro:bit
- Students should have had some previous experiences with coding (Scratch or Blockly)
- Materials for creating magic wand (wooden dowels, fabric, duct tape, cardboard, glitter, tinfoil, elastic bands etc.)

Key Coding Concepts

- ✓ Algorithms
- ✓ Conditionals
- ✓ Events
- ✓ Variables

Terminology

Algorithm: a step-by-step set of operations to be performed to help solve a problem

Conditionals: Making connections based on conditions (ie. if it is raining, then open your umbrella)

Events: When one thing causes another thing to happen

Variable - A placeholder for a

Lesson

Project #1: micro: Magic Wand (60 + minutes)



Provide students with materials to create their own magic wand. The micro:bit should be hidden securely behind the star part of the wand.

Make sure Scratch is connected to micro:bit
<https://scratch.mit.edu/microbit>

*note: this project could be adapted to work with MakeCode program

Watch the video: Magic Wand (Scratch 3.0 + micro:bit) from Pinky Pepper:

<https://www.youtube.com/watch?v=8MozA-c9018>

*note: at 1:06 of video shows code.

Allow students an opportunity to remix their own magic wand program.

Project #2: micro:bit.org Magic 8 Ball Game (30+ minutes)

The finished game allows you to ask the micro:bit a question and it will respond with a random answer! Complete the easy to follow 7 steps

<https://microbit.org/en/2017-03-07-magic-eight/>

Review coding terminology:

piece of information that can change

Curricular Connections

Language Arts: Develop questions that reflect a personal information need

Art: Students will have the opportunity for creative activities of a wide nature; use of imagination, inventiveness and a spirit of inquiry.

References

MakeCode Reference Guide:
<https://makecode.microbit.org/reference>

micro:bit Educators Guide
<https://www.slideshare.net/Microsofteduk/bbc-microbit-guide-from-hodder-education>

The Official BBC micro:bit User Guide (2018) by Garteth Halfacree

micro:bit Tutorial Series Part 1: Getting Started
https://www.youtube.com/watch?v=ZIW_6rxYNBg

micro:bit by BBC - Creative Classroom Tips for Educators
https://www.youtube.com/watch?v=pR_AapxVudM

Code.Org Variables - In Envelopes Video Explanation
<https://studio.code.org/s/courses-2018/stage/14/puzzle/1>

Variables: Code.Org Video:
https://www.youtube.com/watch?time_continue=1&v=DI7DprN4FtE

Conditionals: If...Then...Else Statements
Flocabulary Conditional Video
<https://www.flocabulary.com/unit/coding-conditionals/>

Allow students an opportunity to remix the code. They could change the Magic 8 Ball's responses.

As a Language Arts extension, students could write down possible questions they could ask the Magic 8 Ball. Have a discussion about open vs. closed questions.

As a art extension, have students using crafting materials to create their own crystal Magic 8 Ball.

Project #3: micro:bit Hogwarts Sorting Hat (101Computing.Net) (30+ minutes)
<https://www.101computing.net/bbc-microbit-hogwarts-sorting-hat/>

Using the micro:but MakeCode Editor, students will program their micro:bit to act as a sorting hat.

As an art extension, students could design their own sorting hat that the micro:bit can be attached to.

Assessment

Formatively Assess:

Is the student able to independently follow coding instructions?

Does the student have a growth mindset and is able to troubleshoot bugs that may arise?

Is the student able to take risks and create some of their own code?

Extensions

Connecting Scratch to micro:bit
<https://scratch.mit.edu/microbit>

Magic Wand (Scratch 3.0 + micro:bit) from Pinky Pepper:
<https://www.youtube.com/watch?v=8MozA-c9018>

micro:bit.org Magic 8 Ball
<https://microbit.org/en/2017-03-07-magic-eight/>

Variables:
Code.Org Video:
https://www.youtube.com/watch?time_continue=1&v=DI7DprN4FtE

Conditional: If...Then...Else Statements
Flocabulary Conditional Video
<https://www.flocabulary.com/unit/coding-conditionals/>

micro:bit Hogwarts Sorting Hat (101Computing.Net)
<https://www.101computing.net/bbc-microbit-hogwarts-sorting-hat/>

Allow students the opportunity to create some of their own code (remix the projects).