

# National Girls Learning Code Day: Startup Website

**Duration: 2 hours** 

LEVEL	SUBJECTS	PROVINCES / TERRITORIES	TOOL
Grades 4-6, 7-8	Language Arts; Career Education; Science and Technology	Across Canada	HTML & CSS, Glitch

#### Overview

Learners work in teams to choose a problem they'd like to solve, then brainstorm a startup idea together and create a website to share their idea with others.

## Prep Work

- Review the starter project (click "view source" to view the source code):
  - https://startup-website-starter.glitch.me/
- Print the Solution Sheet for the main activity: <u>http://bit.ly/startup-website-solution</u>
- You will need computers and access to the internet for this session.
- Learners will need emails to save their projects.

#### **Materials:**

Paper + markers for brainstorming (anchor chart paper recommended)

## **Key Coding Concepts**



Sequence



Debugging

## **Terminology**

#### **Entrepreneur**

An entrepreneur is someone who is starting a new business. Entrepreneurs are problem-solvers, innovative thinkers, they take initiative, and are risk-takers.

#### Startup

A startup is a new business. Neil Blumenthal (CEO of Warby Parker) defines a startup as "a company working to solve a problem where the solution is

#### Lesson

#### Introduction

Ask: What is an <u>entrepreneur</u>? (A: an entrepreneur is someone who is starting a new business.)

Another word for a new business is a <u>startup</u>.

Think, Pair, Share: What are some qualities of an entrepreneur? What sort of skills or mindset would someone need to begin their own startup? (Think of 1-2 words to describe them)

Today, we are working in teams to solve a problem.. and creating websites to share our startup ideas with others.

### **Brainstorming in Teams**

Divide learners into groups of 2-3. Provide each team with a piece of anchor chart paper and markers.

Have teams create a mind map of possible startup ideas. Consider the following questions:

- What is important to you?
- What issues do you see around you or in the news?
- What is a problem that you'd like to solve?
- If it already exists, can we improve and make it better?

Have learners write all of their ideas down, then start drawing lines between ideas that connect. Give them 5 minutes to brainstorm before circling your team's favourite idea. This is the topic they will focus on for the lesson.

**Prompts**: If any teams have trouble deciding, here are some ideas to get them thinking:

- How might we get people to eat more healthy meals?
- How might we prevent bullying?
- How might we encourage people to recycle?

not obvious and success is not guaranteed"

#### HTML

HTML (hypertext markup language) is a language used for tagging or "marking up" text files to achieve font, colour, graphics, videos, and links on webpages.

#### **CSS**

CSS (cascading style sheets) is the visual language used for presentation or styling of a document written in a markup language. CSS files are what make the web colourful, patterned, responsive, and cool.

#### **Tags**

A tag is a piece of code that specifies how the document or piece of the document should be formatted. Tags have angled brackets.

#### **Curricular Connections**

Developing and organizing content, Form and style in writing, Understanding media texts, Creating media texts, Continuity and change, tools and technologies, entrepreneurship, innovative thinking, digital citizenship, problem-solving.

- How might we help endangered species?
- How might we keep our desks more organized?

Now that we have our startup ideas, give teams 5 minutes to decide on a startup name.

**Check-in:** Have each team share their idea with the class in 30 seconds or less, or check in with teams individually while they are deciding on a name.

#### **Building Websites**

Ask: What is code? (A: Code is a set of instructions that tells the computer what to do.) We are going use code to build our own websites!

Use the HTML Basics slides to introduce learners to HTML: <a href="http://bit.ly/html-basics-slides">http://bit.ly/html-basics-slides</a>

We are going to use Glitch to create and share our websites.

Use the Solution Sheet (<a href="http://bit.ly/startup-website-solution">http://bit.ly/startup-website-solution</a>) to walk learners through the following steps:

- 1. Signing in (email required)
- 2. Remixing the starter project
- 3. Setting up your workspace in Glitch
- 4. Updating the title
- 5. Updating the heading
- 6. Adding information
- 7. Adding images

Next up is styling! We can use CSS to make our website look beautiful. Open <u>css.cool</u> in a new tab to explore some styling options.

Continue with the Solution Sheet to complete the following steps:

- 1. Exploring CSS styles
- 2. Changing colours
- 3. Changing fonts
- 4. Styling images (stretch goal)

## Closing

Ensure that learners have updated the name of their website. Have learners bookmark or copy their preview URL (e.g. my-website.glitch.me). This is the link that they can use to share their website with others.

#### **Assessment**

#### **Learning Outcomes**

I can use my skills, strengths, and interests to help others.

I can practice innovative thinking by using original, creative solutions, or taking an existing idea and making it better.

I can add content to my website using HTML.

I can add style to my website using CSS.

I can use websites to share information with others.

I can use Glitch to KEEP CODING!

#### Extensions

**Collaborate in Glitch**: Have multiple learners working in the same project on separate computers. Inside of the project, select "Share" > "Invite others to edit" and share this link with the remaining team members.

**Upload additional images**: Instead of using the preloaded images, learners can search for their own images and upload them under "Assets" > "Add asset" > "Upload." Encourage learners to use creative commons images, for example images found on <u>pexels.com</u>.

**Add more HTML elements**: Have learners open the HTML reference in a new tab and use this as a reference for new sorts of elements - like links, iframes/videos, etc: <a href="https://www.w3schools.com/tags">https://www.w3schools.com/tags</a>

**Design your own logo:** If time, learners can create a logo for their startup using canva.com, and add it to their website.

**Pitch your startup ideas:** Have each team present their startup idea and website to the class. You can even turn it into a pitch competition, to see which group came up with the most innovative idea.

## National Girls Learning Code Day: Startup Website

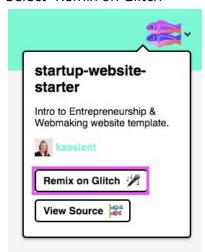
## STEP 1: Sign in

- 1. Have learners go to <a href="https://glitch.com">https://glitch.com</a> and sign in with email.
- 2. They will need to go to their inbox and click on the confirmation button to begin.



## STEP 2: Remix the Starter Project

- 1. Open the starter project: **startup-website-starter.glitch.me**
- 2. Select "Remix on Glitch"

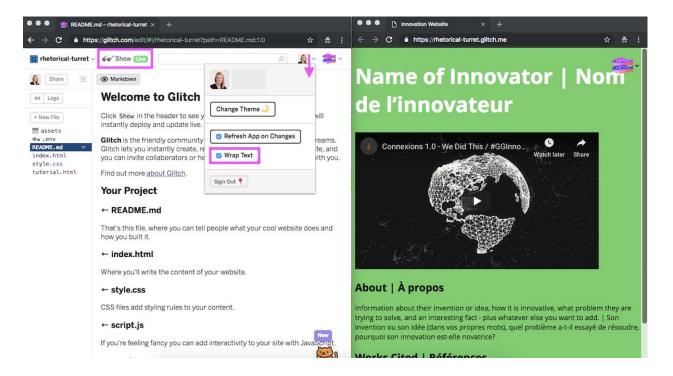


3. Change the project name (top left)



## STEP 3: Set Up Your Workspace in Glitch (optional)

- 1. Select your profile image, then "Wrap Text" to make the code easier to read.
- 2. In order to view changes as you go, select "Show Live," then arrange the code and preview pages beside each other like the image below.



## STEP 4: Update the title

- 1. In the **index.html** tab, find the **<title>** element (line 4)
- 2. Update the **<title>** to the name of your startup idea



\*You'll notice that this doesn't change anything on the website (visually). That's because this is a 'behind-the-scenes' name that is used when users search for our site or bookmark/save it in their browser.



## STEP 5: Update the heading

- 1. The title that we actually see on the page is called a Heading. Find the **<h1>** tag on line 13.
- 2. Update the text with the name of your startup idea.

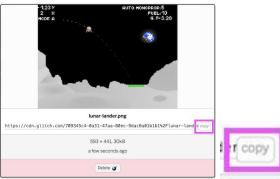
<h1>Name of Startup</h1>

## STEP 6: Add information

- 1. Update the paragraphs with information about your startup idea
- 2. Optionally change the names of the headings <h2> or add new ones!

## STEP 7: Add an image

- Open the "assets" tab and select the image that you'd like to use.
   (Optionally upload your own image under "add asset" > "computer")
- 2. Click on the image, then "copy url" so we can add it to our webpage.



3. Back in the "index.html" replace the  ${f src}$  by pasting your new image URL. (see below)

```
<img alt="three kids smiling"
src="https://cdn.glitch.com/709345c4-0a31-
47aa-80ec-9dac8a01b1b1%2Fkids.jpeg?
1550689939228" />
```

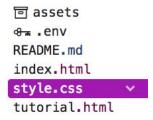
4. Update the **alt** attribute to describe your new image. This will help make your website more accessible to people who are blind or have other disabilities.

<img alt="three kids smiling"</pre> src="https://cdn.glitch.com/709345c4-0a31-47aa-80ec-9dac8a01b1b1%2Fkids.jpeg? 1550689939228" />

- 5. Images are formatted a bit differently than other html elements. You'll notice that the **<img>** element doesn't have a separate opening and closing tag - both tags have been squished into one!
- 6. Optionally, add more images. Learn more about images here: w3schools.com/tags/tag img.asp

## STEP 8: Explore CSS styles

1. The CSS file is where the styles for the website are kept. Open the **style.css** tab to see the existing styles. What do you see?



- 2. Explain that CSS uses different formatting than HTML. It uses curly brackets instead of angled ones. It uses colons and semicolons to organize what is being styled and how.
- 3. Open <u>css.cool</u> in a new tab.
- 4. Show learners how to click on a style on css.cool (which automatically copies the code for us!) then paste the code into style.css using CTRL+V



## STEP 9: Change the colour

- 1. Find a colour that you like on css.cool ("Colors" page) and click to copy.
- 2. Try changing the colour of the **header** section. Which part of the website is updated when you do this?

```
header {
      background-color: Aquamarine;
10
      text-align:center:
11
```

3. Try changing the **background-color** in the **body** with a new colour.

```
body {
3~
     font-family: Verdana, Geneva, sans-serif;
4
     background-color: WhiteSmoke;
     margin:0px;
```

## STEP 10: Change the font

- 1. Find a font that you like on css.cool ("Font families" page) and click to copy.
- 2. Try changing the font of all the text in the **body** or one specific element (e.g. **h1** or **h2**)

```
body {
3~
     font-family: Verdana, Geneva, sans-serif;
4
     background-color: WhiteSmoke;
5
     margin:0px;
7
```

## Stretch Goal: Style the images

- 1. Find a border or shadow style that you like from css.cool and click to copy.
- 2. Add it to the **img** styles by pasting it between the { curly brackets }
- 3. Add as many as you'd like!



```
31 v img{
      max-width:100%;
      border: 5px solid plum;
33
34
```

## Finished? Share your website!

- 1. Remind learners to rename their project (top left) with their first names. Have them check with a partner to make sure they both renamed their projects.
- 2. The link to their website is the same as the preview link ("show live")
- 3. Have them copy the URL and share it with you online (Twitter, Google Classroom, etc.).

